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## Education

### Animation Mentor

Savannah College of Art & Design, Savannah, GA

June 2020 - Present  
September 2018 - May 2020

BFA in Animation, Summa Cum Laude (4.0)

Relevant Courses: 3D Animation Principles, Expressive Character Acting, Character Performance Essentials, Character Set-up and Animation, Senior Capstone, Collaboration in Digital Media, Character Performance & Dialogue

Mount Ida College, Newton, MA

September 2015 - May 2018

## Experience

### Freelance Illustrator, Action for Animals Maine, Remote

August 2020 - Present

Creates Illustrations of contributors' pets to support cause.

"Action for Animals Maine has a mission to help pet owners in desperate need of financial assistance to support emergency veterinary care for their beloved animals."

### Director/Producer, Monster of the Dark, Savannah, GA

May 2019 - August 2020

Writer, concept artist, animator, creator

Finalize decisions for all aspects of the production pipeline

Maintain clear and organized asset list and production schedule in Google Docs, Sheets, and Drive

Communicate effectively, written and verbally with team members regularly

### Animator/Associate Lighting Lead, Stabby, Savannah, GA

May 2019 - June 2020

Perform extensive research on crab movement

Responsible for shooting reference video for female lead

Responsible for animating eleven hero shots

Responsible lighting of various shots in houdini with Arnold

### Animator/Layout Artist, Under Your Skin, Savannah, GA

January - May 2019

Tested multiple shots in transition process from Autodesk Maya into Unreal Engine

Responsible for animating multiple hero shots

Responsible for some clean up animation

Built Proficiency with Shotgun Studio as an artist and from production standpoint

### Resident Assistant, SCAD, Savannah, GA

August 2018 - March 2020

Communicate information positively, and effectively in potentially negative or escalating situations

Strong verbal and written communication and interpersonal skills

Employ innovation and identify available resources when resolving problems

Maintain high-level attention to detail in all work, especially under pressure

## Collaborative Experience

- "Needlepoint" SCAD Game - animated moth flying cycle
- "Juanion" SCAD Film - 3D Character Animator
- "Lab 42" SCAD Film - 3D Character Animator
- "Blooming" SCAD MFA Thesis Film - 3D Character Animator

## Awards & Recognition

- ACM SIGGRAPH Student Volunteer | 2020
- Women In Animation Mentee | Sept. - Dec. 2020
- Women in Animation Member | August 2020 - Present
- SCAD Animation Silver Award | Juanion | 2020
- Distinguished Scholarship Recipient | 2018 -2020 | SCAD
- NRHH SCAD Chapter President | May - August 2019
- RA of the Year | 2018 - 2019 | SCAD

## Software/Skills

Autodesk Maya  
Adobe Photoshop  
Adobe After Effects  
Adobe Illustrator  
Shotgun Studio  
Houdini Indie

Basic Rigging  
Organization  
Detail-Oriented  
Communication  
Google Docs  
Google Sheets  
Google Calendar

